

## Thorpepark Academy

Year 6 Maths MTP

	Year 6 Maths MTP- Spring 1								
	Week 1 Ratio	Week 2 and 3  Measures, Shape		Week 4 Geometry	Week 5 Testing week	Week 6 Shape			
Times tables (fast facts)	Flashbacks – squared numbers Subtracting decimals	Flashbacks – Percentage Multiply decimals	Flashbacks – long division	Flashbacks – long multiplication		Flashbacks – x ÷ 10, 100, 1000			
Steps coverage	M-Training Day T- Step 1 Add or multiply? W- Step 2 Use ratio language T- Step 3 Introduction to the ratio symbol F- Step 4 Ratio and fractions	M- Step 1 Metric measures T- Step 2 convert metric measures W- Step 3 Calculate with metric measures T- step 1 measure and classify angles F- Arithmetic percentages	M- step 4 – angles in a triangle T- step 1 shapes same area W- step 2 area and perimeter T- step 7 volume F- Arithmetic mixed fractions	M- step 1 the first quadrant T- step 2 read and plot points in four quadrants W- step 4 translations T- step 5 reflections F- Arithmetic revision		M- Year 5 step 9 regular and irregular polygons T- Year 5 step 10 3D shapes W- Year 6 step 9 circles T- Year 6 step 11 nets of 3D shapes F- Arithmetic revision			
SEN objectives (different year group) EHCP	M- T- W- T- F-	M- T- W- T- F-	M- T- W- T- F-	M- T- W- T- F-	M- T- W- T- F-	M- T- W- T- F-			
objectives  National curriculum coverage	Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts     Solve problems involving unequal sharing and grouping	Solve problems involving the calculation and conversion of units of measure, using decimal notation up to 3 decimal places where appropriate     Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to 3 decimal places		Describe positions on the full coordinate grid (all four quadrants)     *Draw and translate simple shapes on the coordinate plane, and reflect them in the axes		Distinguish between regular and irregular polygons based on reasoning about equal sides and angle (Y5) Identify 3-D shapes, including cubes and other cuboids, from 2-D representations (Y5) Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius			

using knowledge of fractions	Recognise angles where they meet at a point, are on a straight		Recognise, describe and build simple 3-D shapes,
and multiple	line, or are vertically opposite, and find missing angles		including making nets
<ul> <li>Solve problems involving</li> </ul>	<ul> <li>Draw given angles, and measure them in degrees (°) (Y5)</li> </ul>		
similar shapes where the scale	<ul> <li>Know angles are measured in degrees: estimate and compare</li> </ul>		
factor is known or can be	acute, obtuse and reflex angles (Y5		
found	Compare and classify geometric shapes based on their		
	properties and sizes and find unknown angles in any triangles,		
	quadrilaterals, and regular polygons		
	Recognise that shapes with the same areas can have different		
	perimeters and vice versa		
	Recognise when it is possible to use formulae for area and		
	volume of shape		
	Calculate, estimate and compare volume of cubes and cuboids		
	using standard units, including cubic centimetres (cm3) and cubic		
	metres (m3), and extending to other units		